

# The Lytro Camera

## - the Physics and Informatics behind it;

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The Camera

Photographic Camera

Photography - the Focus Problem

The Lytro Camera

Digital Light Field  
Photography

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Digital Light Field Photography

# The Camera - Image Formation

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### The Lytro Camera

Digital Light Field  
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- ▶ - a photographic camera forms:
  - ▶ - a real inverted image of an object
  - ▶ - by a lens or combination of lenses
    - upon the surface of a photographic film or plate;
  - ▶ - in the absence of aberrations, the image
    - of a distant object
    - which subtends an angle  $\delta\theta$
    - at the first nodal points,
    - is of linear dimensions  $f\delta\theta$ ;

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- ▶ - that is, in order to produce a large image  
- the focal length must be large;
- ▶ - the two main characteristics of a camera are
- ▶ - the focal length of its optical system  
- and the range of the focal ratios at which  
it can operate;
- ▶ - another requirement of a camera is that  
- it should cover a large angular field;

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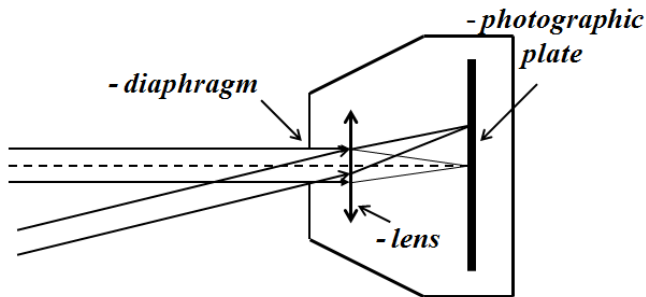
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- ▶ - the simplest of small cameras use
  - a single convergent lens (as shown in the picture);



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Digital Light Field Photography

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- ▶ - in everyday photography one of the major problems is
- ▶ - focusing on the subject;
- ▶ - though, nowadays modern auto-focus systems provide assistance, still it is not easy to focus accurately;
- ▶ - there is a coupling between the aperture size and the depth of field:
- ▶ - that is the range of depth that appears sharp in the resulting photograph;

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# Camera - Lytro Camera

- ▶ - the depth of field increases if the aperture size decreases;
- ▶ - besides, a narrow aperture moves the blur away from the focal plane;
- ▶ - but decreasing the aperture size,
  - requires longer exposure time
  - increasing the blur due to the movement in the scene;
- ▶ - so, one of the most important decisions is
- ▶ - choosing the right aperture size,
  - that is the right depth of field before every exposure;

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- ▶ - another limiting factor is caused by lens aberrations;
- ▶ - controlling aberrations is more difficult
  - as the lens aperture increases;
- ▶ - modern cameras allow shorter exposures,
  - but still remains the problem of taking pictures
- ▶ - at low light levels, like late evenings;

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- ▶ - a solution to these problems was given by
- ▶ - combining optics with informatics;
- ▶ - that is, computing images by using the recorded data;
- ▶ - the exponential growth of digital image sensor resolution
  - made it possible to record photographic data
  - and then to process them;
- ▶ - a solution to this problem was given by
  - Ren Ng, PhD Thesis, 2006;
  - he called it: Digital Light Field Photography;

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Digital Light Field  
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- ▶ - in Digital Light Field Photography (DLFP)  
- or Lytro Camera,
- ▶ - the images are computed instead of being recorded;  
- computation became an integral component of modern photography;
- ▶ - digital light field photography uses a  
- microlens array in front of the photosensor;
- ▶ - in this DLFP, each microlens covers a small array of photosensor pixels;



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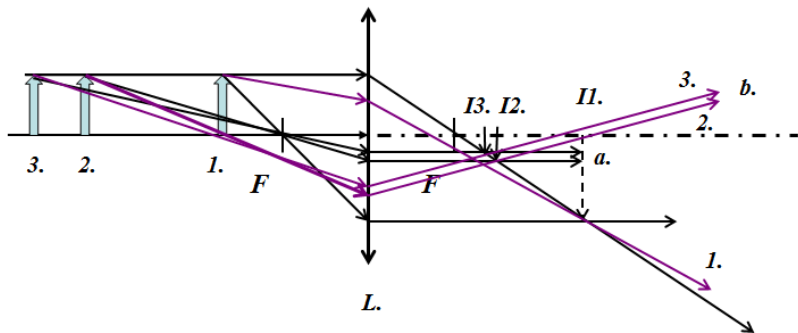
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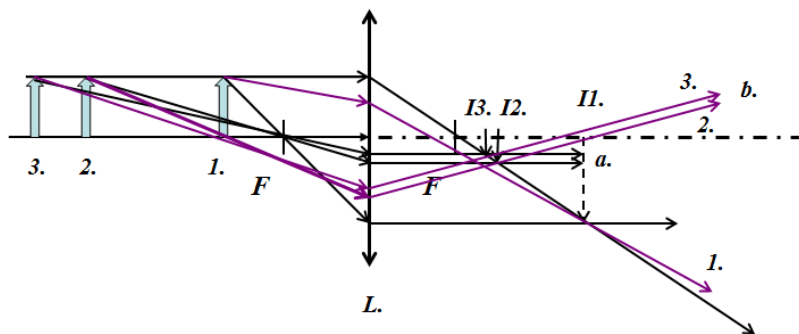
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- ▶ - a microlens should be thought of as an output image pixel;
- ▶ - and a photosensor pixel value should be thought of
- ▶ - as one of the many light rays that contribute
- ▶ - to that output image pixel;
- ▶ - let us consider having three objects as in the picture:



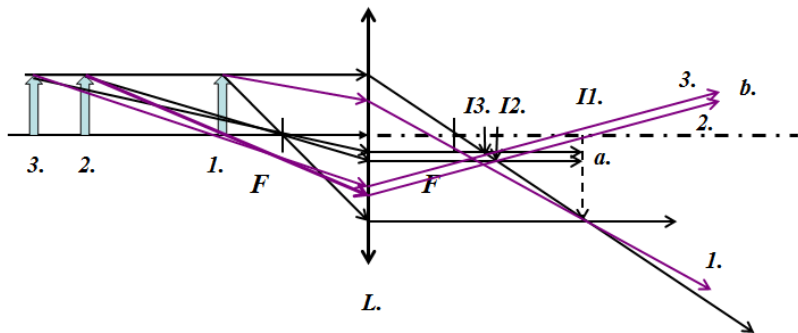
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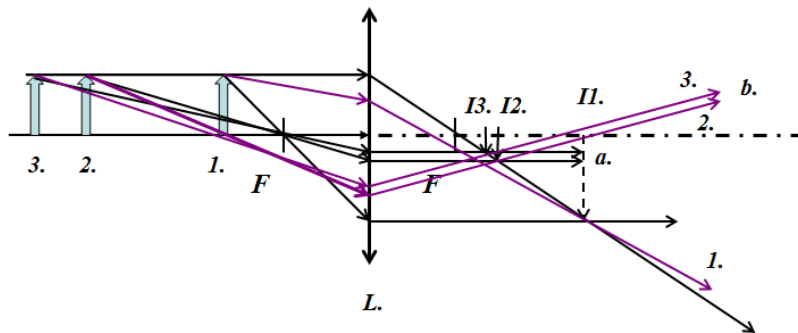
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# DLFP - Image Formation

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- ▶ - let us take a picture of these objects
  - in the "scene", by a normal camera;
- ▶ - and let us suppose that the photographic plate is in the plane I1
  - in which the first object is imaged by the lens L;
- ▶ - the result is that the images of the two distant objects I2 and I3 will not be sharp;
- ▶ - let us suppose that a microlens array
  - is inserted between planes I2 and I1;



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- ▶ - let us suppose that a microlens array
  - is inserted between planes I2 and I1;

- ▶ - further, let us exaggerate and suppose that
  - the dimension of a microlens is big enough to
- ▶ - collect light rays *a.* and *b.* respectively,
  - coming from the distant objects 2 and 3;
- ▶ - if the two objects are very far away,
  - and the distance between them is much smaller than that in the picture
- ▶ - these light rays can be considered being parallel;
- ▶ - and will be imaged by the same microlense
  - on the same photosensor pixel;

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- ▶ - but taking into consideration that the microlenses  
- are much smaller, one can understand that:
- ▶ - if the objects are not too close to each other the  
light rays  $a$ . and  $b$ . will be imaged by different  
microlenses on different photosensor pixels;
- ▶ - that is, each microlens sees the object in the scene  
from a different direction, and images on the pixels  
underneath;
- ▶ - in this way, in addition to intensity,  
- the direction of the incident light will also be known;

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- ▶ - as known from holography, the extra knowledge of the direction makes it possible to reconstruct the object;
- ▶ - in this case, the extra knowledge of the direction allows the calculation of the image without focusing on it;
- ▶ - the microlenses are microscopic compared to the main lens, and so is the gap between the microlenses and the photosensor;

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